CPSC 203 Problem Solving

Week 1 Lab2

Introduction

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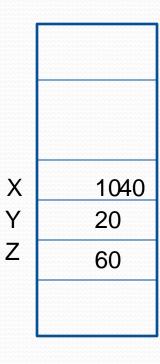
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Motivation

- Introduce programming, using the Jython programming language
- Programs will be written using the Jython Environment for Students (JES)
- By the end of this tutorial, you should be familiar with
 - using variables
 - using constants

What are variables?

- Locations in memory reserved with a specific name
 - X=10
- The content of the location can be changed
 - X=40
- We are make operations using variable names
 - Y=20
 - Z=X+Y



Text variables

- Variables can contain text
 - myName="Dina"
 - myFatherName="Adel"
 - myFullName=myName+myFatherName ???
 - myFullName will equal DinaAdel
 - myFullName=myName+" "+myFatherName

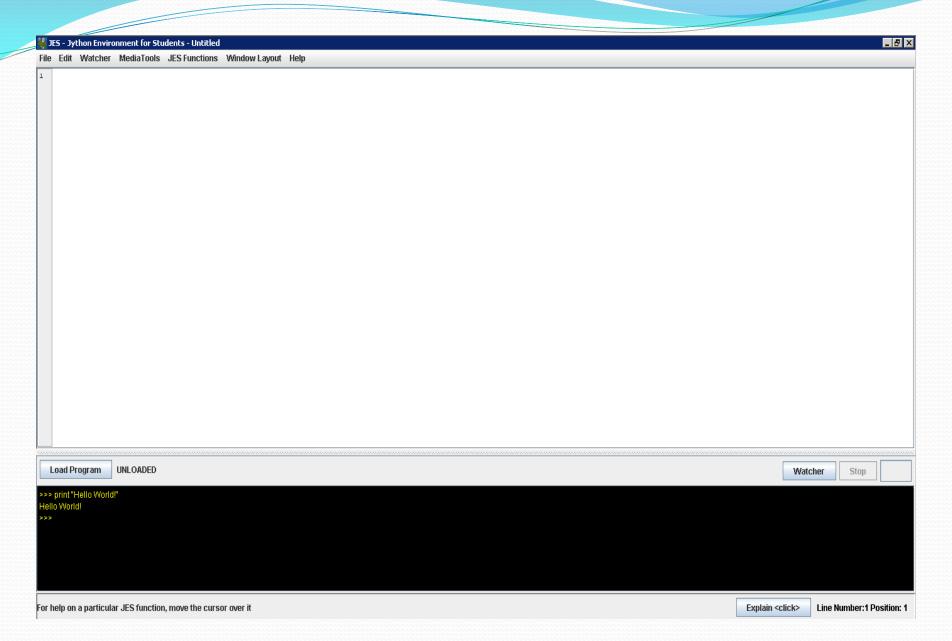
- Using a paper or MS Word:
 - 1. Define the radius of the circle (r) as 10.5
 - 2. Define pi as 3.14
 - 3. Define the area of the circle (A) as pi*r*r
 - 4. Define the perimeter of the circle (P) as 2*pi*r
- If this is a program, you can change r to several values and obtain A and P (This is the same way your calculator defines multiplication as a program of multiple additions)
- Also, you can change the accuracy of Pi

Data Types

- int: +ve or –ve natural number
 - X=10
- Float: +ve or –ve decimal number
 - X=10.5
- Text
 - X="Hello"

What is Jython?

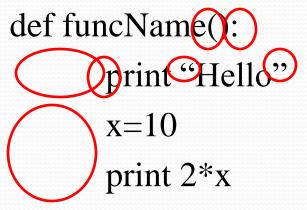
- Jython is an implementation of the python language written in the java programming language
- Two ways of writing codes:
 - White box (for codes you want to save in files)
 - Black box (interactive window) for ad-hoc code



- In the interactive window (black box), write:
 - print "Hello World!"
 - print "Hello" + " python"
 - Print $X \rightarrow$ an error will be generated because you didn't define X
 - X = 10
 - Print X
- Notes:
 - You must add a space before the second word
 - You can get the last typed statement by using upper arrow
 - You should use double quotes before and after texts

Functions

Functions can be written only in white box



- To execute a function:
 - 1. Save it first with to a file
 - 2. Press load button
 - 3. In the black box write: funcName()

- Write a function that
 - 1. Prints your name and your ID; e.g.
 - 1. Dina Said: 1300999
 - 2. Define x=10, y=20, print
 - 1. x+y
 - $2. \quad x^*y$
 - 3. x/y
 - 4. X-Y

Your output should look like

Dina Said: 1348989

30

200

0.5

-10

Note: x/y=0 because they are both integers. If you make x=10.0 or y=20.0, they would be floats and x/y=0.5

Comments

- Comments are very important for documentation
- They are not being executed. This is just for your understanding
- To write a comment:
 - Use # in the beginning of the statement
 - e.g.
 - #This program was created by Dina Said as an example for CPSC771, week1-lab1 of problem solving on March 4th, 2009

 Add a comment to your previous program to explain who created it, when, and for which purpose

- Make a function called myCircle() that:
 - 1. Define r as 10.5
 - 2. Define pi as 3.14
 - 3. Calculate the area of the circle (A) as pi*r*r
 - 4. Calculate the perimeter of the circle (P) as 2*pi*r
 - 5. Print the following message
 - "For a circle with radius ..., area=... and perimeter=...."

 You should replaced the dots before with the radius, calculated area, and calculated perimeter
 - 6. Change r to be 20.5 and re-execute the function